PARTY HARDY

Printable Party Game Pack

# Christmas Party Games for Adults

*Sixty-second challenges, Would You Rather cards, a gift-exchange dice game, a left-right story, and holiday sketch prompts.*

FOR ADULT HOLIDAY PARTIES · PG · FREE TO PRINT

PRINT AT HOME · US LETTER

# What's Inside

- **60-Second Christmas Challenges**
  Six timed party challenges on cut-apart cards, with supplies and rules on each card.
- **Christmas Would You Rather**
  Sixteen playful, low-pressure questions. Great as an icebreaker or a whole-room vote.
- **Gift Exchange Dice Game**
  A simple roll-and-swap gift game, plus a roll chart and "safe" tokens to cut out.
- **The Left-Right Gift Pass**
  An original short story. Guests pass a wrapped gift left or right every time they hear those words.
- **Holiday Sketch & Guess**
  Twenty-four drawing prompts and a small scorecard for team play.

## HOW TO USE THIS PACK

Print on US Letter paper. Card stock is sturdier for the cut-apart cards, but plain paper works. Cut on the dashed lines. Laminate if you want the cards to last for next year.

You do not need every game in one night. Pick two or three that fit your crowd. Start with Would You Rather or Sketch & Guess as people arrive, put the gift game in the middle, and save a 60-second challenge for when the room needs a boost.

A phone timer, a pair of scissors, and a pen are enough to run most of these. The supply list below covers the 60-second challenges if you want those too.

## SUPPLIES FOR THE 60-SECOND CHALLENGES

Candy canes · empty tissue box · jingle bells · ribbon or a scarf · shatterproof ornaments · a small box, wrapping paper and tape · mittens · mini marshmallows, a mug and a spoon · a hanging stocking · wrapped candies or cotton balls · a six-sided die for the gift exchange · a timer

# Cut-Apart Challenge Cards

One player at a time, or two side by side. Host keeps time. Cut on the dashed lines.

60-SECOND CHALLENGE

## Candy Cane Hook

Supplies: plenty of candy canes, a table, a timer.

Hold one candy cane in your mouth, hook down. In 60 seconds, hook as many other candy canes as you can and lift them off the table. No hands on the canes. Most hooked wins.

60-SECOND CHALLENGE

## Jingle Bell Shake

Supplies: an empty tissue box, jingle bells, a ribbon or scarf, a timer.

Fill the tissue box with jingle bells and tie it around the player's waist, opening facing out. In 60 seconds, shake every bell out — no hands on the box. First empty box wins.

60-SECOND CHALLENGE

## Ornament Tower

Supplies: shatterproof ornaments, a flat table, a timer.

Build the tallest tower of shatterproof ornaments you can in 60 seconds. If it falls, you may start again before time is up. Tallest standing tower when the timer ends wins.

# Cut-Apart Challenge Cards

One player at a time, or two side by side. Host keeps time. Cut on the dashed lines.

60-SECOND CHALLENGE

## Mitten Wrap

Supplies: a small box, wrapping paper, tape, a pair of mittens, a timer.

Put on the mittens. Wrap the box as neatly as you can in 60 seconds. If several players finish, the neatest wrap wins. If nobody finishes, the most covered box wins.

60-SECOND CHALLENGE

## Cocoa Spoon Race

Supplies: mini marshmallows, a bowl, a mug, a spoon, a timer.

Hold the spoon in your mouth. Move eight mini marshmallows from the bowl into the mug in 60 seconds. No hands on the spoon. Most marshmallows in the mug wins.

60-SECOND CHALLENGE

## Stocking Toss

Supplies: a hanging stocking, wrapped candies or cotton balls, a floor line, a timer.

Stand behind the line. In 60 seconds, toss as many candies as you can into the stocking. Only the ones that stay in the stocking count. Highest total wins.

# Question Cards · Set 1 of 2

Read both options aloud. Guests move to opposite sides of the room, or just raise a hand. No wrong answers. Cut on the dashed lines.

WOULD YOU RATHER

A real tree you have to water

OR

A fake tree that never drops a needle

WOULD YOU RATHER

Wrap every gift the night before

OR

Wrap each one as soon as you buy it

WOULD YOU RATHER

A snowed-in cabin for the weekend

OR

A city hotel with all the lights

WOULD YOU RATHER

Hot cocoa with extra marshmallows

OR

A peppermint mocha

WOULD YOU RATHER

An ugly-sweater party

OR

A festive pajama party

WOULD YOU RATHER

Bake a mountain of cookies

OR

Decorate one perfect gingerbread house

WOULD YOU RATHER

Open one gift on Christmas Eve

OR

Save every gift for the morning

WOULD YOU RATHER

Be in charge of the playlist

OR

Be in charge of the dessert table

# Question Cards · Set 2 of 2

Read both options aloud. Guests move to opposite sides of the room, or just raise a hand. No wrong answers. Cut on the dashed lines.

WOULD YOU RATHER

A handmade gift

OR

The perfect small store-bought find

WOULD YOU RATHER

A cozy holiday movie night

OR

Party games until everyone is laughing

WOULD YOU RATHER

String the lights, even the tangled ones

OR

Hang every ornament on the tree

WOULD YOU RATHER

Write a short card to everyone

OR

Make one big group photo card

WOULD YOU RATHER

Host at your place

OR

Be the helpful guest everywhere else

WOULD YOU RATHER

A snow-day movie marathon

OR

A snow-day puzzle and games day

WOULD YOU RATHER

Leftover cookies for breakfast

OR

A fancy brunch out

WOULD YOU RATHER

A quiet night with close friends

OR

A big open-house party

# Roll, Swap, and Steal

This is a lively gift swap for any adult Christmas party. Everyone brings one wrapped gift in the same price range. You'll need a six-sided die, a table, and one "safe" token for each gift that gets protected. Tokens are at the bottom of this page.

## How to play

1. Set all wrapped gifts in a center pile. Players sit in a circle and take turns clockwise.
2. On your turn, roll the die and follow the chart on the right. If a move isn't possible (no gift in the pile, or you have nothing to swap), roll again.
3. A gift may be stolen only twice. After the second steal, it stays with that player.
4. When the pile is empty, go once more around the circle for a final roll. Then everyone keeps what they have.

### ROLL CHART

1. Take a new gift from the pile and unwrap it.
2. Swap gifts with the player on your left.
3. Everyone passes one gift to the left.
4. Swap gifts with any player you choose.
5. Your gift is safe. Place a token on it. It cannot be taken until your next turn. If you have no gift, take one from the pile instead.
6. Steal any unwrapped gift that is not marked safe and has been stolen fewer than twice. The other player then follows roll 1 if the pile still has gifts, or sits out until their turn.

SAFE TOKENS · CUT OUT AND PLACE ON A PROTECTED GIFT

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| SAFE | SAFE | SAFE | SAFE | SAFE | SAFE | SAFE | SAFE |

# A Last-Minute Errand

Everyone sits in a circle holding a wrapped gift. The host reads the story aloud, slowly. Every time you hear the word “left,” pass your gift to the left. Every time you hear “right,” pass it to the right. Whatever you are holding at the last line is yours. (There are a lot of lefts and rights — that’s the fun.)

Snow was already falling when Jordan realized the gifts were still sitting in a bag to the left of the front door. The party was on the other side of town, to the right of the old bakery, and there was no time left to start over.

Jordan grabbed the keys from the hook on the right, pulled a coat from the chair on the left, and stepped out, turning right down the porch stairs. At the sidewalk, a neighbor waved from the house on the left. Jordan waved back with the right hand and nearly dropped the bag on the left.

The car was parked on the right side of the street. Jordan walked left around a snowbank, then right to the door, set the bag on the left seat, and climbed in from the right. “I should have left earlier,” Jordan said, turning the key with the right hand and adjusting the vent on the left.

At the first light, the car in front turned left. Jordan went right, then quickly left at the next corner after seeing the bakery flag hanging from the shop on the right. “I left the cookies off the list,” Jordan muttered, pulling to the right and jogging left through the bakery door.

“You’re just in time. We almost left for the night,” said the baker, wiping flour from a right sleeve with a left wrist. “Peppermint tins are on the left. Bows are on the shelf to the right.” Jordan took a tin from the left, a handful of bows from the right, then put one bow back on the left and chose a brighter one from the right.

Back outside, the wind pushed a loose tag to the right. Jordan stepped left, then right, then left again and caught it. A child on the right had left a mitten in the snow. Jordan picked it up with the left hand and passed it to the parent on the right.

They finally reached the party house, the one with the wreath hanging to the right of the number and a row of boots on the left. Jordan went right up the walk, knocked on the door, and was pulled inside by friends who had almost left the porch light off.

Coats went on the rail to the left. Gifts went on the table to the right. Someone handed Jordan a mug from the left and a napkin from the right. “We would have left without your cookies,” they laughed.

Jordan set the tin in the middle — not to the left, not to the right — and said, “Nobody leaves until we open a few of these.” Everyone looked left, then right, and the party, at last, was exactly where it belonged.

# Prompt Cards & Scorecard

Split into two teams. One player draws a prompt; teammates guess. Sixty seconds per turn. No letters or numbers in the drawing. Cut the prompts apart.

SKETCH
Reindeer

SKETCH
Candy cane

SKETCH
Fireplace

SKETCH
Stocking

SKETCH
Snowman

SKETCH
Wrapped gift

SKETCH
Sleigh

SKETCH
Gingerbread house

SKETCH
Ugly sweater

SKETCH
Hot cocoa mug

SKETCH
String of lights

SKETCH
Snowflake

SKETCH
Mittens

SKETCH
Ice skates

SKETCH
Fruitcake

SKETCH
Ornament

SKETCH
Wreath

SKETCH
Pine tree

SKETCH
Mailbox full of cards

SKETCH
Cookie tray

SKETCH
Toboggan

SKETCH
Popcorn string

SKETCH
Rocking chair

SKETCH
Holiday playlist

## Scorecard

First team to 8 points, or highest score after every prompt is used.

Team A _____ Points _____

Team B _____ Points _____